

# CARD DISPENSER WITH SEGURITY CARTRIDGE

Preliminary Specifications

User Manual

KSC-2300 Rev. A

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## **KSC-23xx Card Dispenser**

## With Security Cartridge having its own I.D

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## • **REVISION HISTORY**

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### 1. Overview

All the processes and operations of KSC-23XX are monitored by its intelligent Microprocessor,

which makes itself self-recover function from faulty running.

KSC-23XX has a function to takes an Error card back to the bin. This function is called "Capture".

The KSC-23XX has Security cartridges having its own I.D in it.

KSC-23XX series are applied and integrated to following products and systems;

- Prepaid card vending machine
- ID card issuing machine
- Parking card vending machine
- Payphone card vending machine
- Automatic card issuing machine
- Ticketing vending machine
- And more

## 2. Features

2.1. Card thickness dispensable can be adjusted easily.

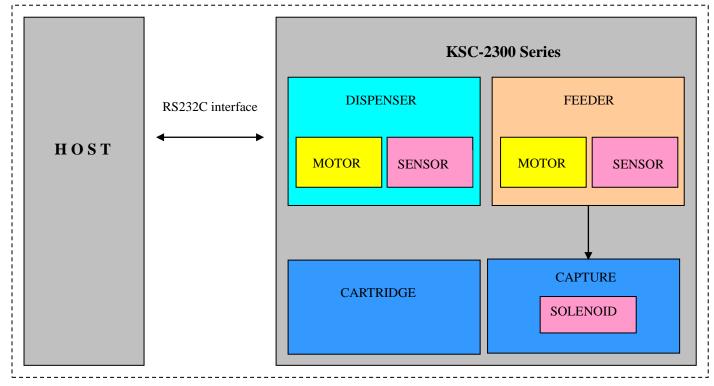
Card thickness adjustable from 0.76mm up to 0.84mm.

#### 2.2. RS232C Interface

- A. Baud Rate : changeable(9,600 BPS ←→ 19,200BPS)
- B. Can change position of card (one way direction allowed)
- C. With Self-diagnosis function.
- D. Easy to control

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## 3. System Block Diagram



## 4. Environmental Requirements

- 4.1 Operating Temperature and Humidity: 0~40°C, 0~95% RH
- 4.2 Conservation Temperature and Humidity: -20~70°C, 0~95% RH

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## 5. Specifications.

### 5.1. Model.

MODEL	KSC-234X		
Dimensions (W x L x H) mm	128 x 321 x 600		
Card Dispensing Time (Sec)	1.7		
May Cand Loading Conspitu	500pcs		
Max. Card Loading Capacity	In case of 0.8 mm card		
Total Weight (Kg)			
Applicable Cards	Phone Card, Credit, Debit, Pre_padi, I.C Card, RF Card, Parking Card		
Card Material	P.V.C, A.B.S, P.E.T, Etc.		
Max. Card Width, Max. Card Length	ISO 7810		
Max. Card Thickness	0.75 ~ 1.0 mm		

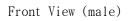
## 5.2. Power Consumption

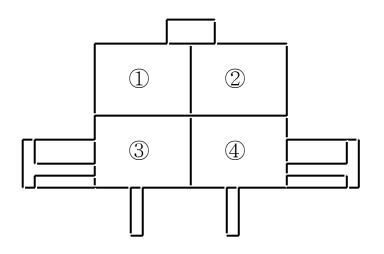
- 5.2.1. DC Motor Driver : Output Current 1.5A Per Channel..
- 5.2.2. Solenoid Driver : Output Current 0.8A Per Channel.
- 5.2.3. Input voltage : DC 24V Only ( DC  $\pm 5\%$ , Min 2.5A).
- 5.2.4. Stand By : 44 mA(+5%).

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## 6. DC Power Connector

- 6.1. Part Number : 5569-04A (MOLEX)
- 6.2. Power Connector Pin Table (PCB side).
  - Connector number : J7





Pin NO	Signal Name	Direction
1	DC +24V	Input
3	GND	`

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## 7. Interface

7.1. RS232C Type.

Part Number : 53015-0310(Molex), Connector number : JP3

. Connect Pin Table(PCB side)

	TXD		TXD	
HOST	RXD		RXD	UNIT
	GND	<b>∢</b> ;	GND	
		1		

Pin No	Index	Remark
1	TXD	Transmit
2	RXD	Receive
3	GND	S.G

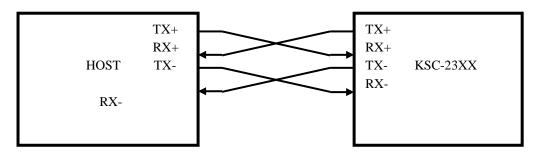
. Communication Method

- Asynchronous, Half duplex.

- Baud Rate : 9600, 19200BPS (Default : 9600BPS)
- Data Length : 8Bits
- Parity : None
- Stop Bit : 1Bit

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## 7.2. RS422 Type.

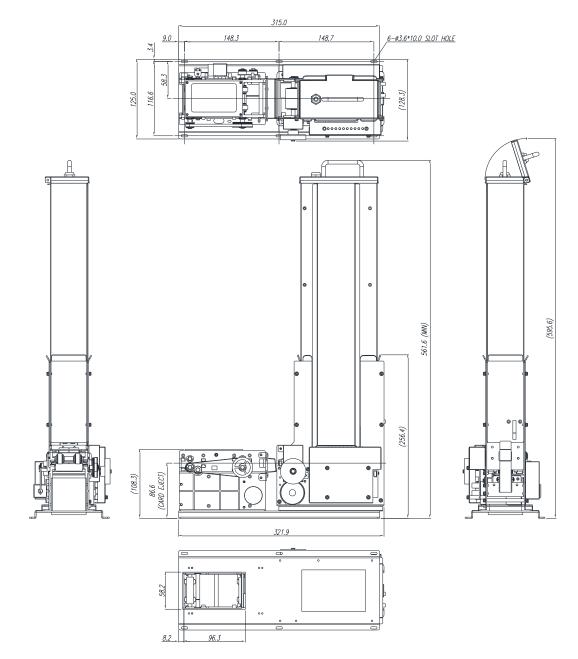


#### CASE 1) Part Number : D-SUB CONNECTOR(FEMALE)

Pin No	INDEX	Remark
1	TX+-	
4	RX+	
6	TX-	
8	RX-	

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## 8. Technical Drawing



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## 9. RS232C Interface

## 9.1. Control Characters

NANE	Hex Value	Description
STX	02	Start of Text
ETX	03	End of Text
EOT	04	End of Transmission
ENQ	05	Enquiry
ACK	06	Positive Acknowledge
NAK	15	Negative Acknowledge
CAN	18	Cancel

## 9.2. Frame Format

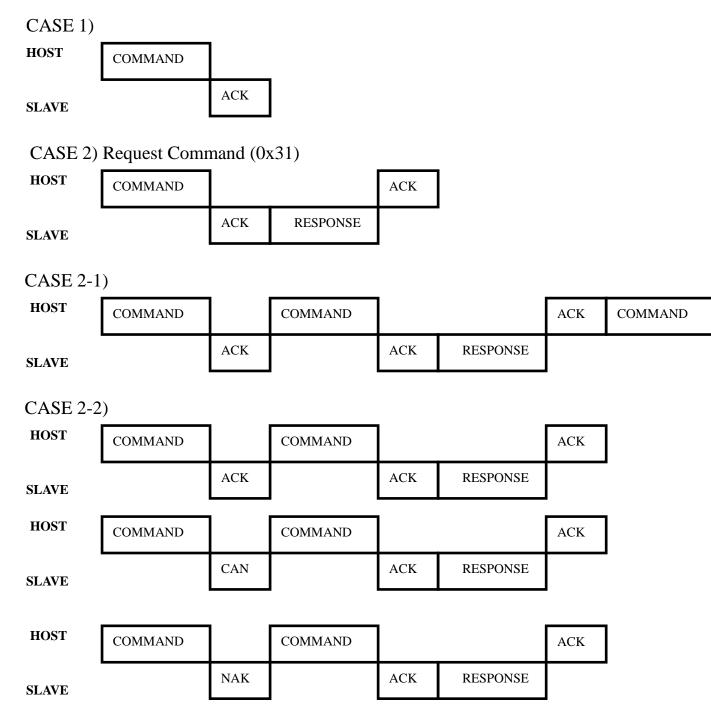
Command structure			
STX	Command	ETX	BCC

Response structure

	STX	Status	Status	ETX	BCC
				•	
	BCC(X-OR)				
BCO	C = STX	^ (Command an	nd Status) ^ ETX		l

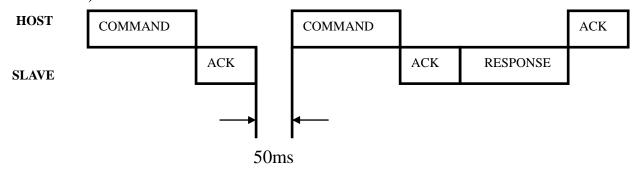
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9.3. Communication Protocol Sequence



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CASE 2-3)



cf) To change Baud Rate , send command 50mS after receiving ACK .

## 10.1. Command Sets List

	Command	Description	Note
Clear	0x30	Error Clear	
Request	0x31	Status Request	
Issue	0x40	Issue	
Move	0x41	Issue Feeder Stand By	
	0x44	Feed Out	
	0x45	Capture	
	0x47	Feed Hold	
	0x48 Feede		
	0x60	Rom Version	
Baud Rate Set	0x50	9600 BPS Setting	Default
Daud Kale Sel	0x51	19200 BPS Setting	
	0xA6	Cartridge ID Write	
Cartridge 0x90		Cartridge ID Read	
Memory	0xAA	Write Number of Cards	
	0x96	Read Number of Cards	

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#### 10.2. Command Details

#### 10.2.1. Clear

\* Command Packet

STX Command(0x30) ETX BCC
---------------------------

#### 10.2.2. Status Request.

: Host's Request for status of dispenser

#### Command Packet

	STX	Command	Command(0x31)		ETX		BCC
	* Response Pac	ket					
	STX	Status 1	Sta	tus 2	ETX		BCC
×	<ul> <li>Status Data Format (1 byte) – Cf) Page 10</li> </ul>						

#### <DROP TYPE>

1) Status1

7	6	5	4	3	2	1	0
1	Busy			Two Card	Hook	Feeder	Dispenser
(Always)	Flag	-	-	Flag	Sensor	Jam Flag	Jam Flag

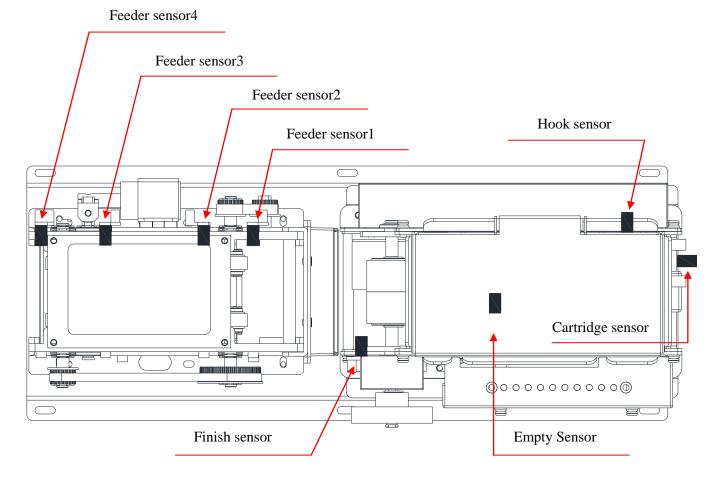
Bit	0	1
0	No Card Jam of the Dispenser,	Card Jam of the Dispenser
1	No Card Jam of the Feeder,	Card Jam of the Feeder
2	Hook sensor didn't detect a card,	Hook sensor detected a card
3	No Two Card in the Feeder,	There are two Card in the Feeder
4	Feeder sensor4 didn't detect a card,	Feeder sensor4 detected a card
5	Reserved	
6	Machine is not busy,	Machine is busy.(moving a card).
7	This flag is always set to 1.	

#### 2) Status2 cartridge.

	0						
7	6	5	4	3	2	1	0
1	Feeder	Feeder	Finish	Feeder	Feeder	Cartridge	Card
(Always)	Sensor4	Sensor3	Sensor	Sensor2	Sensor1	Sensor	Empty

Bit	Status	
0	There are Card in the Stacker,	There is no Card in the Stacker
1	Cartridge sensor didn't detect a card	Cartridge sensor detected a card
2	Feeder sensor1 didn't detect a card,	Feeder sensor1 detected a card
3	Feeder sensor2 didn't detect a card,	Feeder sensor2 detected a card
4	Finish sensor didn't detect a card,	Finish sensor detected a card
5	Feeder sensor3 didn't detect a card,	Feeder sensor3 detected a card
6	Feeder sensor4 didn't detect a card,	Feeder sensor4 detected a card
7	This flag is always set to 1.	

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#### 10.2.3. Issue

: Dispense the card. And completely eject it from the feeder module.

Ж	Command Packet
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STA Command(0x40) ETA DCC
---------------------------

10.2.4. Issue Feeder Stand By

: Dispense the card and move it between Sensor#1 and Sensor#3.

```
* Command Packet
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STX Command(0x41) ETX BC	C
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#### 10.2.5 Feeder Stand By.

: In the case that the card is present in the feeder module, move the card between Sensor#1, Sensor#3. If the card is not present in the feeder module, spin the feeder motor in the reverse direction during waiting time(1~5 seconds). And then if Sensor1 detect the card, move it between Sensor#1 and Sensor#3.

※ Command Packet

STX	Command(0x48)	ETX	BCC

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#### 10.2.6 Feed Out

: When the card is present in the feeder module, completely eject the card.

While only feeder module sensors detect the card, if the unit receives "Feed Stop" command, the unit makes the card stop at once.

\* Command Packet

STX Command(0x44) ETX BCC	Commund I deket					
		STX	Command(0x44)	ETX	BCC	

#### 10.2.7 Capture

: When the card is present in the feeder module, capture the card.

If card is not present in the feeder module, spin the feeder motor in reverse direction during waiting time (1~5 seconds).

And then if Sensor 1 detect the card in waiting time, capture it.

#### \* Command Packet

ST	X Commar	nd(0x45) ETX	K BCC	
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#### 10.2.8 Feed Hold

: Move the card to the outlet. And stop the card in Sensor#3.

Ж	Command Packet	t	

STX	Command(0x47)	ETX	BCC
		•	•

#### 10.2.9. Baud Rate Set.

: Baud Rate Setting.(After ACK receive, next Command should be transmitted after 50ms)

#### \* Command Packet (9600BPS)

STX Command(0x50) ETX BCC
---------------------------

#### \* Command Packet (19200BPS)

STX Command(0x51) ETX BCC						
	STX	Command(0x51)	ETX	BCC		

#### 10.2.10. Get Cartridge ID.

\*Before executing this command, user has to insert a cartridge and lock up at the cartridge.

\* Command Packet .

	STX	0x90	ETX	BCC
--	-----	------	-----	-----

#### \* Positive Response Packet.

STX	Data0	Data1	Data2	Data3	Data4	ETX	BCC
	Cartridge UID 5 BYTE[Hex]						
		Cartridge	UID 5 E	SY TE[Hex]			

\* Negative Response Packet

STX 0xFF 0xFF 0xFF 0xFF 0xFF ETX BCC		F				
	N X	UXFF	UALL		0xFF	BCC

#### 10.2.11. Write Cartridge ID.

\*Before executing this command, user has to insert a cartridge and lock up at the cartridge. \* Command Packet .

STX	0xA6	UID[5BYTE]	ETX	BCC		
*Does not use the ID "FF FF FF FF FF", it is reserved.						

\* Positive Response Packet.

STX	0x80	0x80	0x80	0x80	0x80	ETX	BCC	
× Negative Response Packet								
STX	0xFF	0xFF	0xFF	0xFF	0xFF	ETX	BCC	

10.2.12. Get the Number of the Cards in the Cartridge.

#### \*Before executing this command, user has to insert a cartridge and lock up at the cartridge.

Ж	* Command Packet .								
	STX	0x96	ETX	BCC					

\* Positive Response Packet.

STX	Data0	Data1	Data2	Data3	Data4	ETX	BCC
	LSB				MSB		
	◀						
		Cartridge	UID 5 E	BYTE[Hex]			

\* Negative Response Packet

	0	· · · · ·						
	STX	0xFF	0xFF	0xFF	0xFF	0xFF	ETX	BCC
-								

10.2.13. Write the Number of the Cards in the Cartridge.

#### \*Before executing this command, user has to insert a cartridge and lock up at the cartridge. \* Command Packet .

* Comman	d Packet.								
ST	ГХ	0xA6	DATA	E	TX	BCC	C		
DATA : the	DATA : the Number of the Cards in the Cartridge (5Bytes)								
*The Max	*The Maximum capacity is 500 cards.								
Data0	Data1	Data2	Data3	Data4					
0xF4	0x01	0x00	0x00	0x00					
* Positive	Response	Packet.							
STX	0x80	0x80	0x80	0x80	0x80	ETX	BCC		
* Negative	* Negative Response Packet								
STX	0xFF	0xFF	0xFF	0xFF	0xFF	ETX	BCC		

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#### 11. Status of the card jam and the way to deal with the card jam

- 11.1.1 Dispenser Jam
  - : Cannot use Issue, Issue Feeder Stand By commands.
  - (All jam is canceled and you can use these command, if Clear command is executed)
  - But Can use the feeder commands such as Capture, Feed In, Feed Out, Feed Hold, Feeder Stand By ..
- 11.1.2 Feeder Jam
  - : Cannot use all command except Status Request commands.
  - (All jam is canceled and you can use all command, if Clear command is executed)
- 11.1.3 In the case that card is detected by Finish Sensor and Feed Sensor 3 at the same time.
- : Cannot use Issue, Issue Feeder Stand By commands.
  - But can use the feeder commands such as Capture, Feed In, Feed Out, Feed Hold, Feeder Stand By.

#### 10.2.13 Get Cartridge ID.

#### \*Before executing this command, user has to insert a cartridge and lock up at the cartridge.

* Command	Packet	(9600BPS)

	( )		
STX	Command(0x90)	ETX	BCC

※ Response Packet	
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_	~~	Kesponse i acket							
		STX	Status 1	Status 2	ETX	BCC			
						•			

#### 11. Status of the card jam and the way to deal with the card jam

- 11.1.1 Dispenser Jam
  - : Cannot use Issue, Issue Feeder Stand By commands.
  - (All jam is canceled and you can use these command, if Clear command is executed)

But Can use the feeder commands such as Capture, Feed In, Feed Out, Feed Hold, Feeder Stand By .. 1.2 Feeder Jam

- 11.1.2 Feeder Jam
  - : Cannot use all command except Status Request commands.
  - (All jam is canceled and you can use all command, if Clear command is executed)
- 11.1.3 In the case that card is detected by Finish Sensor and Feed Sensor 3 at the same time.
  - : Cannot use Issue, Issue Feeder Stand By commands.

But can use the feeder commands such as Capture, Feed In, Feed Out, Feed Hold, Feeder Stand By.